Monte Carlo Method

Oscar Éboli I SPRACE Physics Analysis Workshop Nov. 17, 2010

Motivation

• Evaluation of cross sections leads to

$$\sigma = \int dx_1 dx_2 \sum_{\text{subp}} f_{a_1/p}(x_1) f_{a_2/\bar{p}}(x_2)$$

$$\frac{1}{2\hat{s}(2\pi)^{3n-4}} \int d\Phi_n(x_1 P_A + x_2 P_B; p_1 \dots p_n) \Theta(\text{cuts}) \overline{\sum} |\mathcal{M}|^2 (a_1 a_2 \to b_1 \dots b_n)$$

there are 3n-2 integrals. We also need to simulate the detector!

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• We need effective techniques to perform the calculations!

Shortcomings of traditional numerical methods

• Traditional methods work well for low dimensional integrals:

method/uncertainty	1 dimension	d dimensions
Trapedoidal rule	$\frac{1}{n^2}$	$\frac{1}{n^{2/d}}$
Simpson's rule	$\frac{1}{n^4}$	$\frac{1}{n^{4/d}}$
Gauss rule	$\frac{1}{n^{2m-1}}$	$\frac{1}{n^{(2m-1)/d}}$
Monte Carlo	$\frac{1}{\sqrt{n}}$	$\frac{1}{\sqrt{n}}$

Introduction

- MC is a stochastic technique
- MC provide approximate solutions using statistical sampling experiments.
- MC has a wide range of applications from economics to physics
- MC is a statistical method used in simulation of data
- MC uses a sequence of random numbers as data
- MC can be applied to problems with no probabilistic content

Basic idea

MC is the most efficient way to perform multi-dimensional integrals.
The simplest idea: integrand is a function of a random variable

$$x \in [0, 1]$$
 and $\langle f \rangle = \int_0^1 dx f(x) \simeq \frac{1}{N} \sum_{j=1}^N f(x_j)$

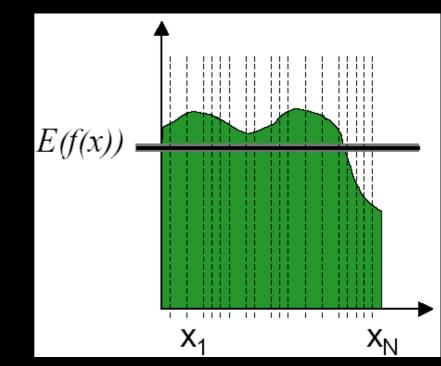
x is uniformly distributed [crude MC]

- f(x) is a crude estimator of $\langle f
 angle$
- f(x) is a random variable with variance

$$\sigma_1^2 = \int_0^1 dx \ (f - \langle f \rangle)^2 \quad \Longrightarrow \quad \sigma_N = \frac{\sigma_1}{\sqrt{N}}$$

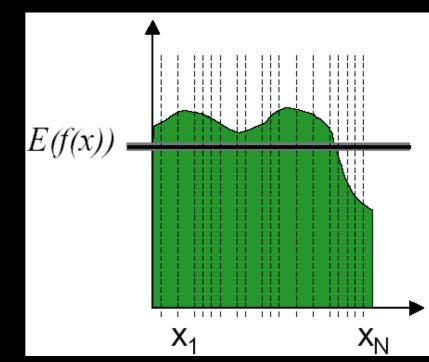
• we can estimate the error from the MC simulation

$$s^{2} = \frac{1}{n-1} \sum_{j=1}^{n} (f(x_{j}) - \langle f \rangle)^{2}$$



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Initial remarks

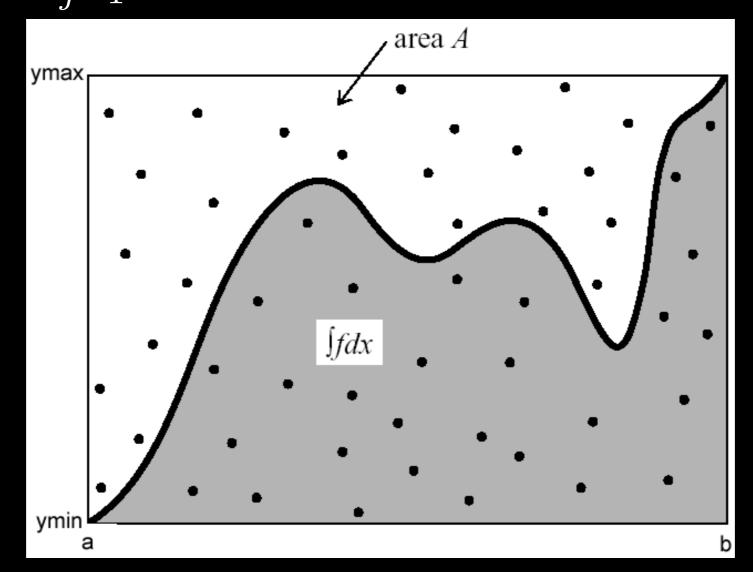
MC is exact for f constant. The flatter the better!
 We should avoid near-singular integrands, e.g.,

$$\int \frac{ds}{(s-M)^2 + M^2 \Gamma^2} = \frac{d\theta}{M\Gamma} \quad \text{with} \quad s - M^2 = M\Gamma \tan \theta$$

3. Avoid discontinuities of f if possible.4. MC is a direct simulation of what happens physically.5. We can also generate events weighted by f(x)

• Define the function $g(x,y) = \begin{cases} 0 & \text{if } f(x) < y \\ 1 & \text{if } f(x) \ge y \end{cases}$

• then $\langle f \rangle = \frac{1}{n} \sum_{i=1}^{n} g(x_{2j-1}, x_{2j})$



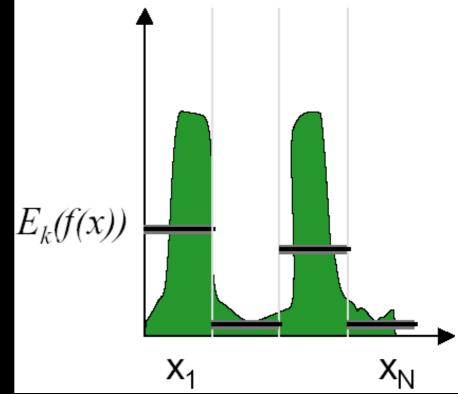
a = ymin = 0 and b = ymax = 1

Stratified sampling

• just break the range of integration

 $0 = \alpha_0 < \alpha_1 \cdots < \alpha_k = 1$

• apply crude MC to each interval

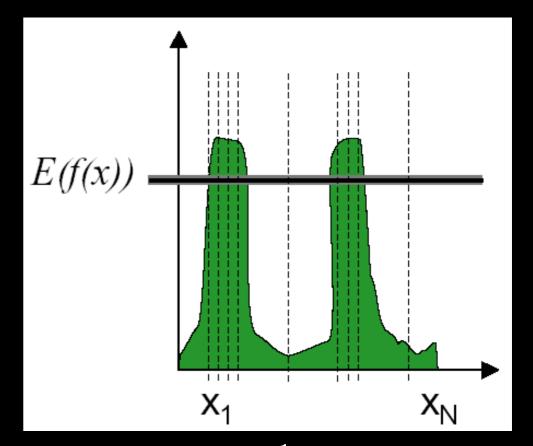


$$\langle f \rangle \simeq \sum_{j=1}^{k} (\alpha_j - \alpha_{j-1}) \frac{1}{n_j} \sum_{i=1}^{n_j} f(\alpha_{j-1} + (\alpha_j - \alpha_{j-1}) x_{ij})$$

• variance is reduce for same number of calls of f.

Importance sampling

- use more points where the function is larger
- implementation using pdf's:



$$\langle f \rangle = \int_0^1 dx \ f(x) = \int_0^1 dx \ g(x) \ \frac{f(x)}{g(x)} = \int_0^1 dG \ \frac{f(x)}{g(x)}$$

where
$$G(x) = \int_0^x dy \ g(y)$$

• choosing g(x) we can reduce the variance.

• the variance is
$$\sigma_{f/g}^2 = \int_0^1 dG \, \left(\frac{f(x)}{g(x)} - \langle f \rangle \right)^2$$

- g should be simple to obtain G explicitly
- if g=cf the variance vanishes
- choose a good function g similar to f

Particle Physics Applications

• Let's return to the cross section evaluation

$$\sigma = \int dx_1 dx_2 \sum_{\text{subp}} f_{a_1/p}(x_1) f_{a_2/\bar{p}}(x_2)$$

$$\frac{1}{2\hat{s}(2\pi)^{3n-4}} \int d\Phi_n(x_1 P_A + x_2 P_B; p_1 \dots p_n) \Theta(\text{cuts}) \overline{\sum} |\mathcal{M}|^2 (a_1 a_2 \to b_1 \dots b_n)$$

that requires a suitable choice of the integration variables

• Initially we map the integration region into a 3n-2 hypercube

$$dx_1 dx_2 d\Phi_n = J \prod_{i=1}^{3n-2} dr_i$$

- It is easy to reconstruct the momenta and implement the cuts
- This procedure generate weighted events with weight

$$\mathbf{w} = \sum_{\{\mathbf{r}_i\}} \ \frac{\mathbf{J}}{\mathbf{2}\hat{\mathbf{s}}(\mathbf{2}\pi)^{\mathbf{3n}-4}} \ \sum_{\text{subprocesses}} \ \mathbf{f}(\mathbf{x}_1)\mathbf{f}(\mathbf{x}_2)\overline{\sum}|\mathcal{M}|^2 \ \Theta(\text{cuts}) \ ,$$

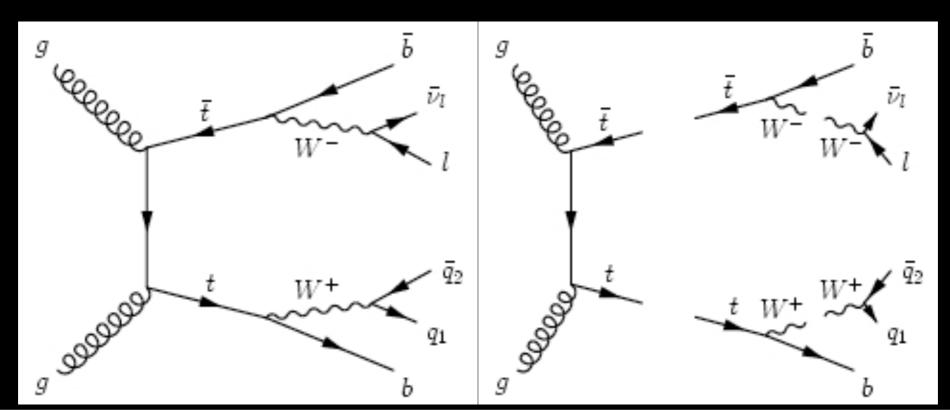
- Now it is possible to generate distributions
- Unweighted events can also be obtained

Phase space

• The sum over the final states leads to

$$d\Phi_n(ab \to 1\dots n) \equiv \delta^4(p_a + p_b - p_1 - \dots - p_n) \prod_{i=1}^n \frac{d^3 \vec{p_i}}{2E_i}$$

this contains 3n-4 integrals
Variables must be chosen to allow the improve the efficiency of MC
we must have a feeling of the important contributions to the process



Two-body final state

• this is the simplest possibility

$$d\Phi_2 \equiv \delta^4 \left(P - p_1 - p_2\right) \frac{d^3 \vec{p}_1}{2E_1} \frac{d^3 \vec{p}_2}{2E_2}$$

= $\frac{1}{4} \frac{|\vec{p}_1^{cm}|}{\sqrt{s}} d\Omega_1 = \frac{1}{4} \frac{|\vec{p}_1^{cm}|}{\sqrt{s}} d\cos\theta_1 d\phi_1$
= $\frac{1}{4} \frac{dt d\phi_1}{s \lambda^{1/2} (1, m_a^2/s, m_b^2/s)}$

with $\lambda(x, y, z) = (x - y - z)^2 - 4yz = x^2 + y^2 + z^2 - 2xy - 2xz - 2yz$

Multiparticle Phase Space

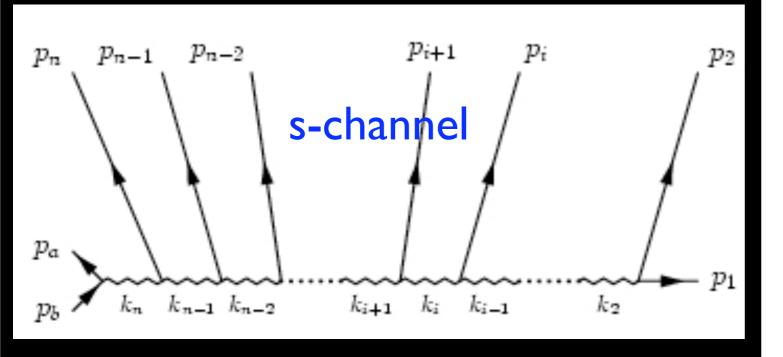
- Choice of variables decided by physics
- e.g., m34 in this example

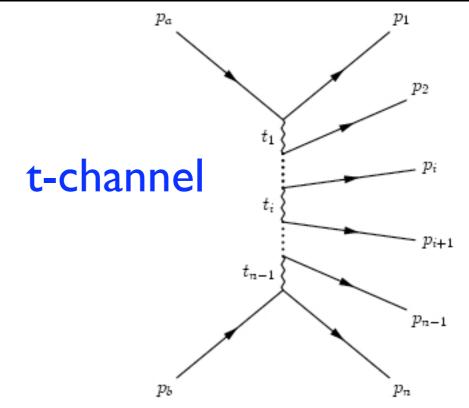
Diagrams by MadGraph u u~ -> mu+ mu- g mu 2 graph 2 graph 1 mu mu mu mu 5 graph 3 graph 4

 a possible starting point is the relation: X=I+...j and Y=(j+I)+...+n

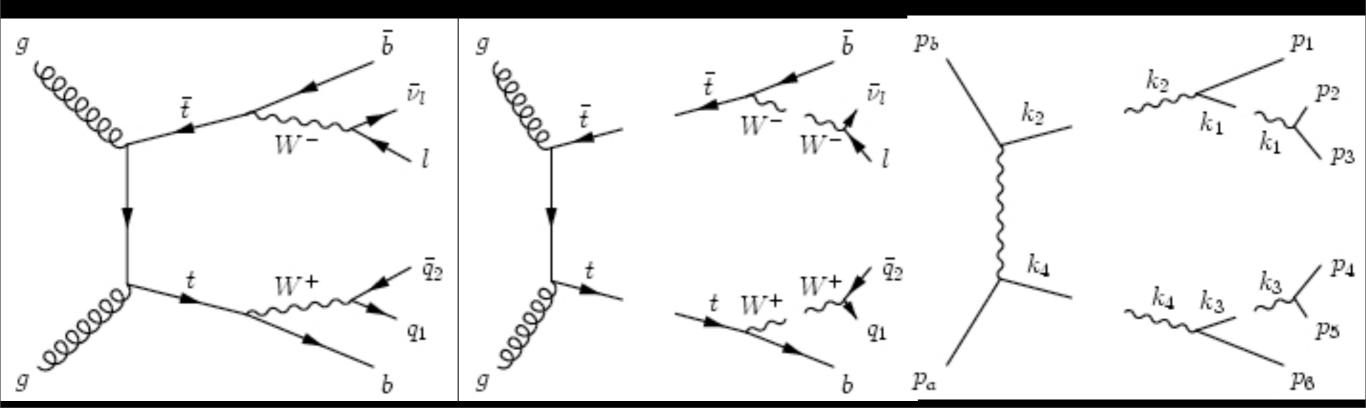
$$d\Phi_n(ab \to 1 \dots n) = d\Phi_2(ab \to XY) \times dM_X^2 \ dM_Y^2 \times d\Phi_j(X \to 1 \dots j) \times d\Phi_{n-j}(Y \to j+1 \dots n)$$

• it is possible to generate "generic" phase spaces





or more customized choices



Evaluation of scattering amplitudes

• We need to evaluate $|\mathcal{M}|^2(a_1a_2 o b_1 \dots b_n)$ with $\mathcal{M} = \sum_{i=1}^{J} \mathcal{M}_i$

- In the trace technique we evaluate f(f+1)/2 terms like $\operatorname{Re}(\mathcal{M}_i^*\mathcal{M}_j)$
- Hard task for large f.

• Alternative evaluate numerically helicity amplitudes

$$|\mathcal{M}|^2 = \sum_{\lambda_a \dots \lambda_n} |\mathcal{M}(\lambda_a \dots \lambda_n)|^2$$

• MC gives a set of momenta from which we evaluate the matrix elements since they are just operations with matrices!

• Choose, for example, the representation

for
$$\gamma_5 = \begin{pmatrix} -1 & 0 \\ 0 & 1 \end{pmatrix}$$
 we write $\psi = \begin{pmatrix} \psi_- \\ \psi_+ \end{pmatrix}$

• the u spinors are given by $u(p,\sigma)_{\pm} = \sqrt{(p^0 \pm \sigma |\mathbf{p}|) \chi_{\sigma}(p)}$

$$\chi_{+}(p) = \frac{1}{\sqrt{2|\mathbf{p}|(|\mathbf{p}|+p_{z})}} \begin{pmatrix} |\mathbf{p}|+p_{z} \\ p_{x}+ip_{y} \end{pmatrix} ; \ \chi_{-}(p) = \frac{1}{\sqrt{2|\mathbf{p}|(|\mathbf{p}|+p_{z})}} \begin{pmatrix} -p_{x}+ip_{y} \\ |\mathbf{p}|+p_{z} \end{pmatrix}$$

we can go on and define all elements in a Feynman diagram
there are packages that do that for you, e.g., HELAS

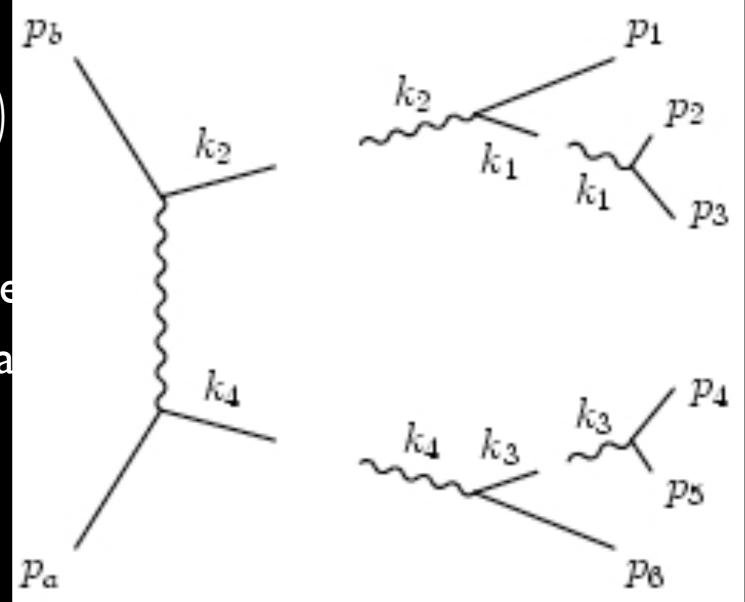
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$$\chi_{+}(p) = \frac{1}{\sqrt{2|\mathbf{p}|(|\mathbf{p}| + p_z)}} \begin{pmatrix} |\mathbf{p}| + p_z \\ p_x + ip_y \end{pmatrix}$$

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Madevent/Madgraph

• There are packages to evaluate the hard scattering part: MadGraph/MadEvent (ME), ALPGEN, CompHEP/CalcHEP, SHERPA, etc

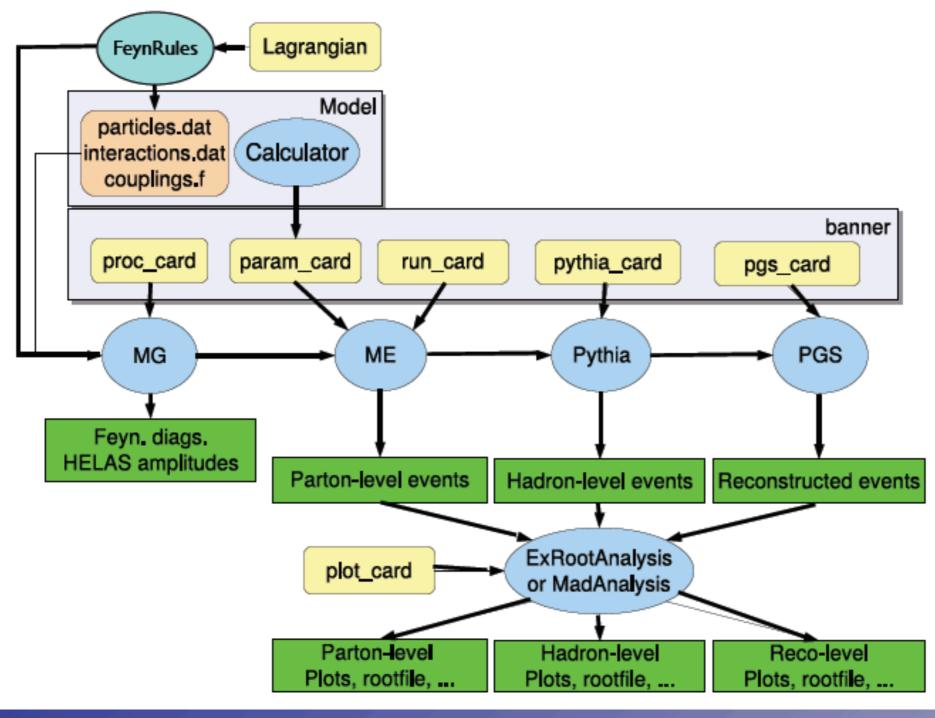
• ME provides (automatically) complete partonic events:

- I. Feynman diagrams;
- 2. Matrix element amplitudes;
- 3. Phase space integration;
- 4. Complete event simulation: MadEvent -> PYTHIA -> PGS
- 5. Merging with parton showers in PYTHIA
- 6. Available in the web





MadGraph/MadEvent v4 Flow



MCWS, Frascati 18 Feb 2008

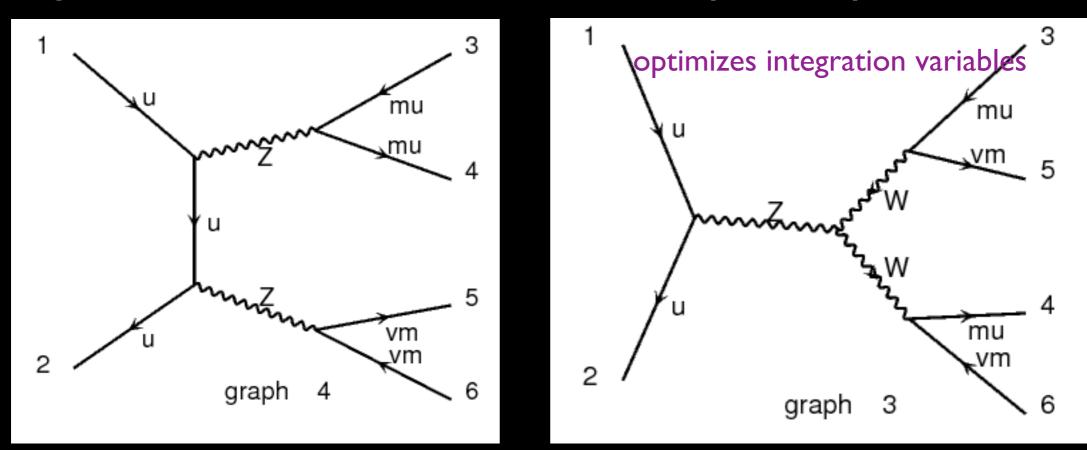
Fabio Maltoni

Phase space in MadEvent

• ME has a smart trick for the phase space

$$|M|^{2} = \sum_{j=1}^{N} \frac{|M_{j}|^{2}}{\sum_{k} |M_{k}|^{2}} |M_{1} + \dots + M_{N}|^{2}$$

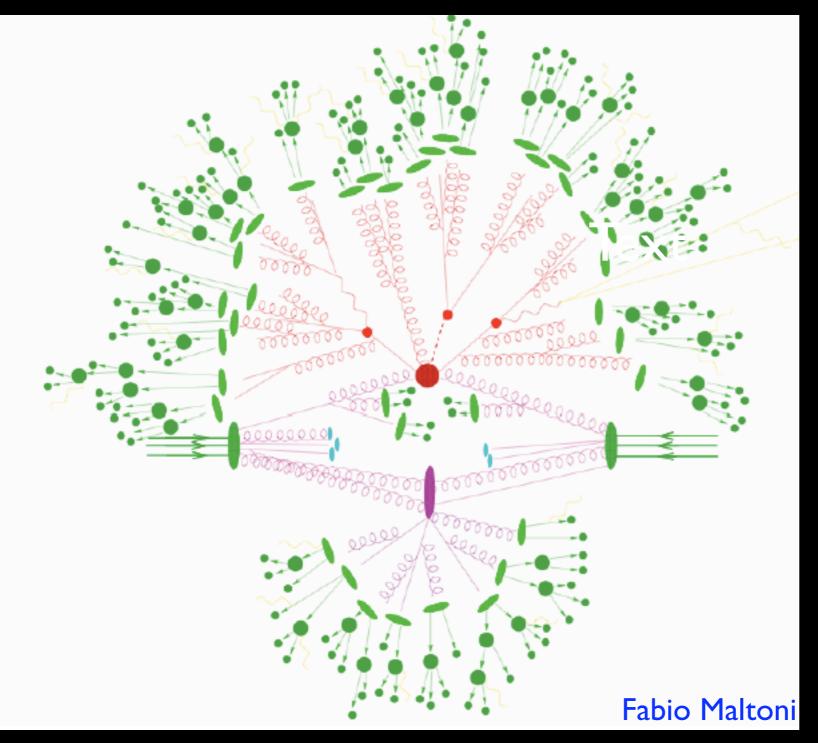
• Each element of the sum is dominated by a set of momenum configuration, so it chooses a different phase space for each j.



slows down the calculation for large number of Feynman diagrams

Beyond parton level processes

• Events in the LHA format passed for parton shower and hadronization by PYTHIA



PS = approximation

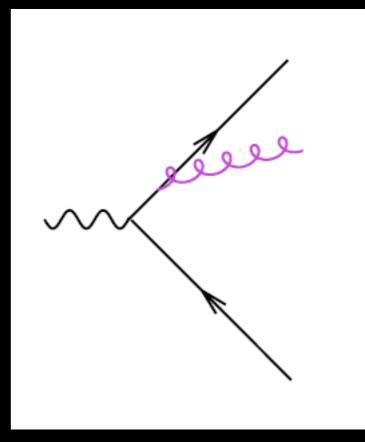
hadronization = model

Parton shower basics

matrix elements in g => q q g enhanced for g colinear to q

$$\frac{1}{(p_q + p_g)^2} \simeq \frac{1}{2E_g E_q (1 - \cos \theta_{gq})}$$

there are soft and collinear divergences dominant contribution to process



• Collinear factorization:

$$|M_{N+1}|^2 d\Phi_{N+1} \simeq |M_N|^2 d\Phi_N \frac{dt}{t} \frac{C\alpha_s}{2\pi} P(z) dz$$

Parton shower resums leanding log contributions



- MC permeates all parts of simulation in HEP: hard scattering, parton shower, initial state radiation, hadronization...
- MC makes simples simulate cuts, build distributions
- Efficiency of the MC depends on the choice of variables
- MC also present in detector simulation
- Present hard scattering generators allows us to go beyond PS approximations. This is important!

from Johan Alwall

